

Cup format for U11, U12, U13 and U14 age groups.

The cup format will look like a champion's league style competition. Each team is entered into a preliminary group stage with teams being drawn randomly. Groups will consist of 4-5 teams. Each team will play each other once. Normal rules apply to these games and results are recorded in the normal way (3pts win, 1pts draw and 0 points for loss).

If a game is tied, then the score is recorded on full time as a draw however you are required to take penalties best of 3 to determine a winner. The penalty shootout result should then be sent to the competition secretary. (This result will only be used if teams are level on points and we then refer to the head-to-head games to determine the final position).

If multiple teams are level on points and cannot be separated by head-to-head, then a special triple header game will be played (See Triple Header section).

Once each group has completed their games, barring any special circumstances, the top 2 teams will move to the Trophy competition and the bottom 2/3 teams to the Plate competition.

Trophy and Plate Section of Competition

A random draw will take place and a second league format competition will be made as per the above. There will be 4 groups consisting of X number of teams in both competitions. Each team will play each other once. Normal rules apply to these games and results are recorded in the normal way (3pts win, 1pts draw and 0 points for loss).

If a game is tied, then the score is recorded on full time as a draw however you are required to take penalties best of 3 to determine a winner. The penalty shootout result should then be sent to the competition secretary. (This result will only be used if teams are level on points and we then refer to the head-to-head games to determine the final position).

If multiple teams are level on points and cannot be separated by head-to-head, then a special triple header game will be played. (See Triple Header section) Once all games are complete to top 2 teams from each mini league will progress to the knockout stages.

Quarter Finals, Semi-Finals and Finals

Each round will be randomly drawn to decide who plays who and the home/away team. Normal Rules apply. The winning team will progress with the losing team exiting the competition. If the scores are tied, then the game will go straight to penalties with a best of 5 format.

Triple Header

If during the group stages multiple teams are level on points and cannot be split by head-to-head results, then a special triple header game will take place. This game will comprise of 3 teams playing each other in mini-20-minute games on the same day at a league selected ground. It runs as a mini league with 3pts for a win, 1 draw and 0 for a loss. Penalties may be required after all games are played to decide any final standings. These will be best of 3.

Player Transfers and eligibility

A player transferring from another team during the preliminary round groups are cup tied to their original team. They are allowed to play for their new team during the second phase of the competition. Any player transferring during the second phase of the competition (Trophy/Plate) stage will be cup tied to their original team if they have played in any of the competition games.

Only players that have played in a group stage game and are not cup tied for any of the above reasons will be eligible for the knockout stages. The Management Committee has the final decision on any player eligibility.

Cup Finals

Cup final dates will be set at the earliest possible point. Once the date is set no postponement request will be accepted. These dates will be published via the Divisional Secretaries to the Team Managers and displayed on the PHYL website as soon as they are set.