## RULES OF THE PETER HOUSEMAN YOUTH LEAGUE CUP Format for under 12's 13's and 14's age group

## 1. NOMENCLATURE AND CONSTITUTION

As per the Peter Houseman Youth League Rules.

## 2. ENTRANCE FEE, SUBSCRIPTION AND DEPOSIT

As per the Peter Houseman Youth League Rules.

## 3. OFFICERS

As per the Peter Houseman Youth League Rules.

## 4. MANAGEMENT, NOMINATION, ELECTION

As per the Peter Houseman Youth League Rules.

## 5. POWERS OF THE MANAGEMENT

As per the Peter Houseman Youth League Rules.

## 6. ANNUAL GENERAL MEETING

As per the Peter Houseman Youth League Rules.

#### 7. AGREEMENT TO BE SIGNED

As per the Peter Houseman Youth League Rules.

## 8. QUALIFICATION OF PLAYERS

As per the Peter Houseman Youth League Rules, except the following:

- (i) All players of completing teams must be properly registered in accordance with League Rule 18.
- (ii) Any player, who has played in the preliminary group stage for a team, cannot play for another team during this phase of the completion. Any team contravening this rule will be charged and any points will be removed for any

game where this player has played.

- Once the teams have been moved into the Trophy and Plate competition, the following rules apply: Any player who has played in this phase of the competition and then transferees becomes cup tied in both the Trophy and Plate competition.
- (iv) Any team contravening this rule will be charged and any points will be removed for any game where this player has played, or removed within the knock out stages.

- (vii) All players must be registered with the league 7 days before the date of any match within this Competition. Any Team or Club contravening this rule shall be Deemed to have played An illegal player and will be charged and will be find, with loss of points or at the knock out stage removed from the competition.
- (Viii) In the event of a Cup Match being postponed only those players eligible to play on the original date shall be eligible to play in the rearranged match. Any Team or Club contravening this rule shall be removed from the competition.
- (iX) No player may play in the Semi-Final or Final unless they have played at least three League and/or League Cup matches for that team in this League during the current season. Substitutes who have taken part in a match will be considered to have played in the fixture. Any Team or Club contravening this rule shall be removed from the competition.

All players named on the match result sheet shall be considered as having played in the match.

#### Note:

Any member Club being found guilty of an offence under this rule shall be removed from the competition and their opponents will proceed into the next round.

In the event of a long term injury the league committee may over rule this.

## 9. CLUB COLOURS, CLUB NAME

As per the Peter Houseman Youth League Rules.

# 10. CONDITIONS OF PLAY, TIMES OF KICK-OFF, POSTPONEMENTS AND SUBSTITUTES

As per the Peter Houseman Youth League Rules, except the following:

- (i) All matches, except the Final, shall be played on the ground of the first named team on dates determined by the Management Committee. If the match is postponed due to County Cup commitment or inclement weather it shall take precedence over League fixtures and shall take place seven days from the original date. The duration of a match is as per League Rule 20(a), where the maximum times must be used.
- (ii) Postponement 14 day rule applies, as per league rules. If any team shall refuse or fail to play a match in the Competition on the date fixed fixture for it or within seven days of a postponed match (the exigencies of weather alone), The offending Team shall be fined, have points removed or removed from the Competition and in the Final tie, the Management Committee shall have the power to reinstate the team beaten in the Semi-Final by the defaulting team.

At all age group. In the event of any match within the knock out stage results in a draw at full time, the match will then be decided on penalty kicks.

Penalty shoot out to be the best out of five (5) penalties per team and if the teams are still level after taking five (5) penalties per team, penalties will continue to be taken until there is a result after each team have taken the same number of penalties.

- (vii) The kick off dates times and venues of the finals will be fixed by the management committee on dates deemed as playing dates as approved at the leagues AGM.
  - This information will be posted on the PHYL web page once confirmed.
- (Vii) Teams reaching the final will be contacted by letter (email) with information. The league will be responsible for all costs and reserve the right to administrate an entry fee

## 11. Format for U12, U13 and U14 age groups.

The proposed cup format will look like a champion's league style competition.

## (i) preliminary group stage

Each team is entered into a preliminary group stage with teams being drawn randomly.

Groups will consist of 4-5 teams. Each team will play each other once.

Normal rules apply to these games and results are recorded in the normal way (3pts win, 1pts draw and 0 points for loss.) If a game is tied, then the score is recorded on full time as a draw however you are required to take penalties best of 3 to determine a winner. The penalty shootout result should then be sent to the competition secretary. (This result will only be used if teams are level on points and we then refer to the head-to-head games to determine the final position. If multiple teams are level on points and cannot be separated by head-to-head, then a special triple header game will be played. (See triple header section)

Once each group has completed their games the top 2 teams will move to the trophy competition and the bottom 2/3 teams to the plate competition.

## (iii) Trophy and Plate Section of Competition

A random draw will take place and a second league format competition will be made as per the above.

There will be 4 groups consisting of X number of teams in both competitions.

Each team will play each other once.

Normal rules apply to these games and results are recorded in the normal way (3pts win, 1pts draw and 0 points for loss.) If a game is tied, then the score is recorded on full time as a draw however you are required to take penalties best of 3 to determine a winner. The penalty shootout result should then be sent to the competition secretary. (This result will only be used if teams are level on points and we then refer to the head-to-head games to determine the final position. If multiple teams are level on points and cannot be separated by head-to-head, then a special triple header game will be played. (See triple header section)

Once all games are complete to top 2 teams from each mini league will progress to the ¼ final knock out stages.

#### (iv) Triple header

If during the group stages multiple teams are level on points and cannot be split by head-to-head results, then a special triple header game will take place.

This game will comprise of 3 teams playing each other in mini-20-minute games on the same day at a league selected ground.

It runs as a mini league with 3pts for a win, 1 draw and 0 lose.

Penalties may be required after all games are played to decide any final standings. These will be best of 3.

#### (v) ¼ Finals. Semi-Finals and Finals

Each round will be randomly drawn to decide who plays who and the home/away team.

Normal Rules apply. The winning team will progress with the losing team exiting the competition.

At all age groups, if the scores are level at full time, then the game will go straight to penalties with a best of 5 format.

#### **RESULTS**

As per the Pete Houseman Youth League Rules

#### 12. DETERMINING CHAMPIONSHIP

Rule not applicable for League Cup Competitions

#### 13. REFEREES AND ASSISTANT REFEREES

As per Peter Houseman Youth League Rules except for:

The League shall appoint a referee and two neutral assistant referees Final.

If neutral assistant referees are appointed in any of the matches, except the Final, the fees of the three officials shall be shared equally by both Clubs.

## 14. CONTINUATION OF MEMBERSHIP OR WITHDRAWAL OF CLUB

As per the Peter Houseman Youth League Rules.

#### 15. PROTESTS & COMPLAINTS

As per the Peter Houseman Youth League Rules

## 16. BOARD OF APPEAL

As per the Peter Houseman Youth League Rules

## 17. EXCLUSION OF CLUBS, MISCONDUCT OF CLUBS, OFFICIALS & PLAYERS

As per the Peter Houseman Youth League Rules

# 18. THOPHY-LEGAL OWNERS, CONDITIONS OF TAKING OVER, AGREEMENT TO BE SIGNED, AWARDS

As per the Peter Houseman Youth League Rules

#### 19. SPECIAL MEETINGS

As per the Peter Houseman Youth League Rules

## 20. ALTERATION TO THE RULES

As per the Peter Houseman Youth League Rules

### 21. FINANCE

As per the Peter Houseman Youth League Rules

#### 22. INSURANCE

As per the Peter Houseman Youth League Rules

#### 23. DISSOLUTION

As per the Peter Houseman Youth League Rules

## 24. ADVISORY NOTES

As per the Peter Houseman Youth League Rules.

## 25. GENERAL INFORMATION

As per the Peter Houseman Youth League Rules